

# FAQ - Bloodstone: The Ancient Curse

*Release questions*

## ***When will server launch?***

- The servers will open on January 7 for those who purchase any of the founder packages, and 10 for all. Time to set.

## ***How many servers will there be?***

- We will initially open three servers. One PvP located in Europe, and two others in Brazil being a PvP and a NoPvP. NoPvP servers will have enabled GvG battle modes, arenas and tournaments.

## ***What about the advantages of a VIP account?***

- Access: <https://www.bloodstoneonline.com/en/loja/pacotes/>

## ***What's in the game store?***

- Crystal is one of the game's coins. They are used in the shop where cosmetics such as costumes, home decorations, mounts, VIP accounts, bag space, refining hammers, special scrolls and more can be purchased.

## ***Are crystals negotiable?***

- Yes. Once verified, crystals can be sold on market, exchanged or sent as gift.

## ***How long can I buy founder packages?***

- The founder packages will be enabled by 09/01/2020. After that, the common VIP account sales plans and crystal packs will be made available and the souvenir items from the founder packs will become exclusive with no other form of purchase.

## ***Can I buy more than one package in a single account?***

- Yes. When you buy multiple packages, rewards accrue **except for the same package outfit**.

## ***How will the items from the founder packages be redeemed?***

- You can redeem the respective items to your package in the game store, there will be a specific button for the function. **Pay attention to the choice of outfit as it only enables ONE character.**

## ***Players who played beta test have any rewards?***

- Yes. Players who have reached at least level 20 in the 2019 tests will receive souvenir items as they level. Check out in detail at <https://www.bloodstoneonline.com/en/noticias/game-updates/encerramento-da-fase-beta/>

## ***How can I redeem my awards for participating in the tests?***

- The Redeem Rewards button will also help you request delivery of these items to your current character. **The redemption period is 30 days from the server opening.**

## ***Can items obtained from founder packages and test rewards be exchanged?***

- Yes. Except outfit, which in turn will be tied to the character.

## **Other questions**

### ***Have a guild system?***

- The guild system is under development. It will be released along with a future expansion and will come with a complete system that goes beyond identifying the character as a member of one, including disputes over territories, bonuses and more.

### ***Can I have a mount?***

- Not yet, but will be in the game soon :)

### ***Subclass system working?***

- Subclasses are in the pipeline and the inclusion of the system is planned for future expansion.

### ***Does the game have professions?***

- Currently in Bloodstone you will be able to forge items and collect ores. In the future we will have the inclusion of others such as Fishing, Cooking and possible others.

### ***Do we have a character limit per account?***

- There is a limit of three characters **per server**.

### ***Does the game have a training system?***

- We have no automatic training modes in Bloodstone, not even dummies. On PvP servers you will be able to train with friends, but it is not a practice we encourage. But, we will have **different methods** to evolve your mastery levels from **special tasks**.

### ***What are the minimum requirements?***

#### **Minimum**

- \*Dual-Core processor (Intel Pentium G2030 ou Amd Athlon 200ge)
- \*2GB RAM
- \*512MB vram
- \*500MB space on disk
- \*Internet
- \*Windows 7

#### **Recommended**

- \*Quad-Core processor (Intel Core i3-9100F ou AMD Ryzen 3 3200G)
- \*4GB RAM
- \*1GB vram
- \*500MB space on disk
- \*Internet
- \*Windows 10